SummerQuest Challenge

Thanks to generous support from organizations like the Somerset Welfare League, SummerQuest Challenge participants may earn a chance to win one of four Android Tablets in our Grand Prize Drawing!

SummerQuest Reading & Activity Challenge, Summer Youth Café & Bonus Grab & Go Activities @ Somerset County Library  June 19 - August 7 (Fridays)

Grab & Go Activities will be available at the library for kids to work on at home. This year we will be using the Beanstack App to help you track your reading and earn activity badges. Set up an account online for each participant so you are ready to go. We will also have paper logs that can be used if you don’t have Internet access.

All ages are invited to Imagine Your Story SummerQuest Challenge! Imagine the fun you will have when you explore new worlds through books, games, and writing your own story. Complete quests to earn prizes while achieving your summer reading goals! SummerQuest offers activities for the following age groups: 5 and under, 6-11, teens, and adults. Join us for adventures you won’t forget!

Complete your free registration online at https://cutt.ly/SCLSummerQuest2020 or call the library at 814-445-5907

Nutritious Grab & Go meals at no cost to you for anyone 18 years and under.

Registration requested to ensure enough food for all. However, drop-ins are welcome.

Lunch @ Somerset County Library: Fridays, June 19th - August 14th
Grab & Go meal available between 11:30 AM - 12:30 PM

Dinner @ Somerset County Library: Mondays, June 15th - August 17th
Grab & Go meal available between 4-5 pm

Lunch @ Conemaugh Township Library: Thursdays, July 9 - August 6
Grab & Go meal available between 11 AM & 12 PM

SummerQuest Reading & Activity Challenge, Summer Youth Café & Bonus Grab & Go Activities @ Conemaugh Township Library  Thursdays, July 9 - August 6

Bonus Weekly SummerQuest Club Grab & Go Activities for home use by kids in each age group will be available for pick up at the library Tuesday & Thursday 1-5 PM, and Saturday 11 AM -1 PM. You can also pick up a Grab & Go lunch between 11 AM & 12 PM on Thursdays.

This year we will be using the Beanstack App to help you track your reading and earn activity badges. Set up an account online for each participant so you are ready to go. We will also have paper logs that can be used if you don’t have home Internet access.

Conemaugh Township Library has a variety of activities that will stir your imagination! Complete quests to fill in your SummerQuest passport for prizes while achieving your summer reading goals! Free registration requested.

Register online at https://cutt.ly/SCLSummerQuest2020 or call the library at 814-479-0766.

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Register online at https://cutt.ly/SCLSummerQuest2020 or call the library at 814-479-0766.
Imagine your video game story, then create the game using Bloxels and iPads. Ever wonder what it could be like to create your own game? Well this camp is for you!! This five-day camp tasks campers with learning video game history and principles of game design. Kids will work in “studios” to design their video game. This program will have a retro arcade for brainstorming, icebreakers, and fun. This camp concludes with all the studios working to digitally publish their game and exhibiting their game for parents. Please register today to reserve your place.

Participants will need to pick up materials needed for this camp prior to July 20th. Materials will need to be returned to the library through the library’s scheduled returns service promptly after the camp finishes. Participants accept financial responsibility for any unreturned equipment and missing or damaged parts.

**Ages: 8 and Up -- Supplies are limited, register early**

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**littleBits Coders**  **July 13 – 17, 10:30 am-1 pm**

Somerset County Library invites campers to a week long introduction to coding using the power of littleBits. Kids will learn the basics of programming, how computers think and creative design. The week is spent with campers using block and drop based programming to code hardware. The campers will make games and inventions to test and play with their families. This camp is a great way to introduce your child to coding, thinking logically and developing problem solving skills.

Participants will need to pick up materials needed for this camp prior to July 13th. Materials will need to be returned through the library’s scheduled returns service promptly after the camp finishes. Participants accept financial responsibility for any unreturned equipment and missing or damaged parts.

**Ages: 8 and Up -- Supplies are limited, register early**

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**Video Game Design Camp**  **July 20 – 24, 10:30 am - 1 pm**

Imagine your video game story, then create the game using Bloxels and iPads. Ever wonder what it could be like to create your own game? Well this camp is for you!! This five-day camp tasks campers with learning video game history and principles of game design. Kids will work in “studios” to design their video game. This program will have a retro arcade for brainstorming, icebreakers, and fun. This camp concludes with all the studios working to digitally publish their game and exhibiting their game for parents. Please register today to reserve your place.

Participants will need to pick up materials needed for this camp prior to July 20th. Materials will need to be returned to the library through the library’s scheduled returns service promptly after the camp finishes. Participants accept financial responsibility for any unreturned equipment and missing or damaged parts.

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**STEAM CAMPS**

**FOR KIDS**

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SummerQuest 2020 STEAM Camps are made possible in part by the SCFLS STEAM Initiative Education Improvement Program, with generous support from Wheeler Bros. Inc.
Participants will need to pick up materials needed for this camp prior to June 22nd. Materials will need to be returned to the library promptly after the camp finishes. Participants accept financial responsibility for any missing or damaged parts. Participants are asked to commit to all three Piper Camps for the Summer to minimize the need to quarantine the kits between camps. Register online at https://cutt.ly/SCLSummerQuest2020 or call the library at 814-445-5907.

Piper 1 Computer Electronics
June 22 - June 26, 10:30 am-1 pm virtually through our Teams meeting room.

Somerset County Library presents five action-packed days of PiperCraft* game play and instruction designed to turn screen time into build time. This camp is organized and presented by staff of Somerset County Library making use of piper computer kits. During the camp, kids and teens will assemble their computer themselves, advance through a Raspberry Pi Edition of Minecraft Story, and learn physical engineering and electronics in the process. Each lesson builds on the last. It is our ultimate goal to increase participant’s creative confidence around computers and electronics. Pre and post-course surveys will be used to help us measure our success.

*PiperCraft is a version of the Minecraft game in which players engineer real-world electronics to use in the game.

Piper 2: Coding with Piper
June 29, 30 & July 1, 10:30 am-1 pm virtually through our Teams meeting room.

Campers experienced in the use of the Piper Computer Kit and Piper Craft game will take their learning to new levels in the SummerQuest Camp Piper2: Coding with Piper. Through the use of PiperCode, campers will gain experience coding and programming electronics as they create physical electronic games. PiperCode uses Blockly by Google, a drag & drop coding programming language that enables kids to modify and change how their electronics work on the RaspberryPi. After learning PiperCode, people can easily transition from Blockly to more advanced Python text-based programming.

Piper 3: Sensor Explorer
July 2 - 3, 10:30 am – 1 pm virtually through our Teams meeting room.

Is open to anyone who took Piper 1 and 2 in the past. Building on knowledge from Piper 1 and Piper 2, in Piper 3, you will be able to finally teach your Piper and it will be able to sense the world around you!! The Piper Sensor Explorer enhances the existing Piper experience. Explore and learn about the world around you with sensors that measure temperature, compute distance, and detect color with 3 new StoryMode worlds and 3 PiperCode projects exclusive to the Piper Sensor Explorer.

SummerQuest 2020 STEAM Camps are made possible in part by the SCFLS STEAM Initiative Education Improvement Program and with generous support from Wheeler Bros. Inc.
Imagine Your Smart Money Story

June 15 - 19, 1:00 pm – 3:00 pm virtually through our Teams meeting room.
Learn the basics of personal financial management through a combination of classroom activities and computer-based instruction using the FDIC’s Money Smart Curriculum. Includes topics such as career options, budgeting, using credit cards wisely and financing college.
Participants will either be e-mailed materials covered in this class or will be able to pick up a packet at the library.
Ages: 12 and Up -- Space is limited, register early

Augment Your Reality: Teen AR Camp

August 4th - 5th, 2:00 pm – 4:00 pm virtually through our Teams meeting room.
The next generation of artists will have more tools than ever before. The use of new technology is an emerging trend in the art world, and Augmented Reality (AR) is one of the hottest new tools. This event will give participants hands-on experience with AR. Attendees will be given a series of challenges to complete as they learn to use AR apps. Using AR technology, teens will create their own artwork and come up with inventive uses for the technology.
Participants will need to schedule to pick up materials needed for this camp prior to July 29th. Materials will need to be returned to the library promptly after the camp finishes. Participants accept financial responsibility for unreturned or damaged equipment.
Ages: 12 and Up -- Space is limited, register early

Imagine Your Story through Art

August 18 – 20, 1:00 pm – 2:30 pm virtually through our Teams meeting room.
Learn how the early Pennsylvania Dutch used art to celebrate important events in their lives. We’ll learn the meaning behind the common Pennsylvania Dutch symbols. You will then design and paint your own signs that hold special meaning for your life or that of your family.
Participants will need to pick up supplies at the library prior to August 18th.
Ages: 12 and Up -- Space is limited, register early
STEAM Club Online
Mondays, 6pm - 7 pm

Children (and their parents or caregivers) are invited to attend these free events to explore a variety of Science, Technology, Engineering, Arts and Mathematics toys, activities, and topics. Format & featured items and topics will vary from week to week. Topics are generally geared to ages 8 and up; however, all ages are welcome. Younger children should have an adult with them to help with the projects.

SOLO Online Game Day  for all ages and abilities
Tuesdays this summer, we will open a SOLO Table on the Board Game Arena website and post a URL to the table on Facebook at 10 AM. The game will start at 10:05 AM or as soon as the table is full (10 players), whichever comes first.

New to the game?
1. Create a free account at https://boardgamearena.com/
2. Then watch the How to Play video, read game rules, or watch a Game in Progress at https://boardgamearena.com/gamepanel?game=solo
3. If you PM us your Game Board Arena username ahead of time, we will Friend you and invite you to the game, too. See you on Tuesday at 10 AM!

Personal Enrichment Series Online
Tuesdays at 6 pm - Join us in the online meeting space at https://bit.ly/SCLPersonalEnrichment

The Personal Enrichment Series features workshops, classes, seminars, movies, panel discussions, and special events on a variety of topics for a variety of audiences. Watch the somersetcolibrary.org website and @SomersetCL Facebook page for upcoming topics. Select classes and events may require pre-registration or a small fee to help cover costs of the program.